Tri-State National Summer Lacrosse Festival

July 11 – 13, 2008

Mercer County Park, NJ

2008 BOYS' TOURNAMENT RULES

RULES OF PLAY

The Tri-State National Summer Lacrosse Festival is a ***LIMITED BODY CHECKING TOURNAMENT***. Limited body contact is most simply defined as always playing the ball if there is ever a choice between body and man. Limited body contact is allowed by defenders while defending the goal in applied pressure situations. Blatant big hits are not allowed.

National Federation High School Rules (counts included) will be in effect for Rising Sophomore, Junior and Senior brackets. This means there will be a 20 second count to clear the midline and a 10 second count to advance the ball into your offensive box upon crossing the midfield line.

There will be NO COUNTS or "IN & OUT" for the 10, 12 and 14 age brackets except for the last 2 minutes when COUNTS (10 & 20 second) and "IN & OUT" (refers to the need for team that is up to keep it in the box) will be in effect for the winning team.

ALL teams qualify for the playoffs.

GAME INFORMATION

- All games will consist of one (1) 35-minute period (running time).
- The last two (2) minutes will be stopped-time if there is a four (4) goal or less differential.
- There will be NO substitution horns for the Rising Sophomore, Junior and Senior Brackets. There WILL BE "Quick" substitution horns *on sidelines only* for the 10, 12 and 14 age brackets, however no actual horn will be blown. Substitutions will be indicated by the referees to facilitate substitutions at the youth level. By "Quick", players will have to move quickly on and off the field and referees are instructed to give fast re-starts.
- NO time outs allowed.
- Penalties will be served under "Stop Time" (meaning the penalty time does stop on whistles)
- ***ALL teams are responsible for balls on their offensive end line*** (use your back up goalie to stand on your OFFENSIVE ENDLINE). Each team will be given twelve (12) balls at the beginning of the tournament at check-in. They are responsible for those balls as well as backing up their offensive end line during games.
- There will be a four-goal rule in effect for ALL seeding games: Team down by four (4) or more goals will be awarded the ball at midfield after each goal. ***Rule IS NOT used in playoff games.***
- In the event of a tie at the end of the 35-minute regulation game, there will be a three (3) minute overtime period played by sudden victory rules with full teams. If teams remained tied after the first overtime, the score will be a tie. Both teams will receive one (1) point.

KEEPING SCORE

- Referees will keep both time and score on each field.
- Following each game, coaches from both teams must report the score to the site HQ. Unreported scores will result in a loss for both teams.

SCORING

Seeding for the playoffs will be determined by points after the last regular game Saturday evening. Sunday will begin the playoffs. Seedings will be posted online at www.trilax.com. **WIN = 2pts TIE = 1pt LOSS = 0pts**

TIE BREAK PROCEDURE

(1) Head-to-head (2) Goals against average (3) Coin Flip

CAUTIONS, EJECTIONS & CONDUCT

Verbal abuse of an official or tournament staff member will result in immediate exclusion of the ENTIRE TEAM or the OFFENDING INDIVIDUAL from the tournament. If applicable, the ejected team's playoff opponent will receive a bye.

Playing a player out of an age bracket will result in TEAM DISQUALIFICATION and a two (2) year suspension from the Tri-State National Summer Lacrosse Festival.

TRI-STATE LACROSSE